Title of the special session:

Immersive and Innovative Technologies

Objective of the special session:

Innovative and immersive technologies are advanced technologies that aim to create engaging and interactive experiences for users. These technologies include: Virtual Reality, Augment Reality, Mixed Reality, Artificial Intelligence, Robotics, 3D printing, Mixed reality (MR), Internet of Things, Blockchain etc. These innovative and immersive technologies have the potential to transform many industries, including education, entertainment, healthcare, and more. They can provide new ways for people to learn, create, and interact with the world around them. This session will focus on the development of new technologies, the emergence of AI, machine learning, deep learning, AR/VR/Metaverse/IoT, Blockchain, and robotics, and how these technologies are transforming the way businesses and individuals interact with technology.

Topics of the special session: But not Limited to these only

- Augmented Reality/Virtual Reality/Metaverse
- Internet of Things
- Artificial Intelligence & Machine Learning
- Brain Computer interface
- Automation and Robotics
- Cyber Security
- Edge computing
- The Work-From-Home Revolution
- Automation and Robotics
- Library Automation-Issues and Challenges
- Digital Image Processing
- Quantum Computing
- Neural Network
- Cognitive Science/Neuroscience
- IoT and Health Care
- Health Care during Covid-19
- Special Child Education
- Innovation and Programming Languages

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